**R09** 

## Code No: C6304

## JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD M.Tech I Semester Examinations March/April-2011 ADVANCED COMPUTER GRAPHICS (IMAGE PROCESSING)

Time: 3hours Max.Marks:60

## Answer any five questions All questions carry equal marks

1. a) b)	Differentiate Polygon based representation and Edge based represe Explain various aspects of Reflection.	entation. [12]
2.	Write an algorithm for Anti aliased Soft Shadows.	[12]
3.	Explain different View-Dependent Mapping Techniques.	[12]
4.	Explain the following: a) Ray Coherence. b) Spatial Coherence. c) Backwards Ray tracing.	[12]
5.	Explain Cone tracing with relevant examples.	[12]
6.	What is Global Illumination? Give a rendering equation for global	illumination. [12]
7.	Illustrate goals of Render Man shading language.	[12]
8. a) b)	Differentiate Forward kinematics and Inverse kinematics in compute Explain Deformation of B-Spline patch representation.	iter animation.

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